

A multi-purpose IP education resource



What is IP4Youth&Teachers?

IP4Youth&Teachers is a service consisting of:

- IP4Youth: Age appropriate educational material for the young on intellectual property (IP), which includes gamified lessons;
- IP4Teachers: Customizable teaching content and a guide for educators; in addition to
- A unique opportunity for educators to participate in a face-to-face seminar dedicated to developing IP curricula, and strategic plans to address policy challenges; and
- A hub of voluntary contributions of existing policy papers on IP education, in addition to IP educational materials for the young that have been developed by WIPO Member States.

IP4Youth&Teachers approaches teaching IP from a perspective of cultivating creativity, inventiveness and entrepreneurial thinking by focusing on talents, finding solutions and working in groups.

Using learn-as-you-play content, the **IP4Youth** course provides the young with knowledge on the value of their IP, and how they can harness it for their own benefit and that of society.

Who is IP4Youth&Teachers for?

The IP4Youth online course is meant for school students between the ages of 4 to 17, and the IP4Teachers training course and teaching guide are designed for school educators and persons with the responsibility of introducing policy or developing curricula. The pre-requisite for participating in the face-to-face training course for educators, are an IP office or Ministry of Education nomination and the successful completion of the online phase of the IP4Teachers course.

The purpose of IP4Youth&Teachers



What is covered by the courses?

For students, IP4Youth includes educational games on the three core topics of IP: copyright, patents and trademarks.

For educators, IP4Teachers includes:

- An introduction to the existing challenges of teaching IP;
- The General Distance Learning Course on IP (DL-101);
- A guide on how to teach innovation and creativity through IP using

the interactive games and teaching content provided;

- An assignment on either developing new lessons based on the IP4Youth&Teachers content, customizing the IP4Youth&Teachers content or creating a business case on IP4Youth&Teachers for policy consideration; and
- Selected participants will complete the face-to-face training course.

| Copyright | Patents | Trademarks |
|--|--|--|
| Identification of learning objectives for the lesson on copyright | Identification of learning objectives for the lesson on patents | Identification of learning objectives for the lesson on trademarks |
| Outline of the copyright lesson plan | Outline of the patents lesson plan | Outline of the trademarks lesson plan |
| Gamified lesson on copyright (30 minutes) | Gamified lesson on patents (30 minutes) | Gamified lesson on trademarks (30 minutes) |
| Teachers' tools for the copyright lesson (180 minutes) | Teachers' tools for the patents lesson (180 minutes) | Teachers' tools for the trademarks lesson (180 minutes) |
| Copyright case study on a 15 year old fantasy writer whose novels are read by millions of people worldwide | Patents case study on the inventor of the Braille code for the blind | Trademarks case study on the Doctors without Borders (MSF) logo |
| Copyright student activities | Patents student activities | Trademarks student activities |
| Copyright lesson assessment | Patents lesson assessment | Trademarks lesson assessment |
| Teachers notes | Teachers notes | Teachers notes |

The content of the gamified educational material of IP4Youth&Teachers can be customized to each specific age group and country or regional context.

When we've completed a course, we receive a **certificate**.



World Intellectual Property Organization 34, chemin des Colombettes P.O. Box 18 CH-1211 Geneva 20 Switzerland

Tel: +41 22 338 91 11 Fax: +41 22 733 54 28

For contact details of WIPO's External Offices visit: www.wipo.int/about-wipo/en/offices

Accessing IP4Youth&Teachers

IP4Youth&Teachers can be accessed through the WIPO eLearning Center's website welc.wipo.int

Contact us: IP4teachers@wipo.int or learn more at: www.wipo.int/academy